R-Module 1 Module 1 Practice Problem

1. Create an object U to assign 5 to it.
2. Create an object V to assign TRUE to it.
3. Create an object X to assign “5” to it.
4. Create an object Y to assign “TRUE” to it.
5. Add 1 to U, V, X, and Y.
6. Check class of U, V, X, and Y.